

Darwin's evolutionary mechanism-and where the AI analogy stops

Darwin's argument is not simply that change happens: it is that inherited variation, unavoidable competition, and differential reproduction can cumulatively transform populations without foresight or a central designer.

Subject: Darwin's evolutionary mechanism-and where the AI analogy stops

Following up, the most useful way to read Darwin here is as a mechanism, not a metaphor.

His starting point is that species are not immutable: related species descend from earlier, often extinct forms. The proposed engine is natural selection, which Darwin defines as the preservation of advantageous inherited variations and the rejection of injurious ones. Because organisms reproduce at rates that exceed what can survive, a "struggle for existence" is unavoidable. That struggle includes dependence, competition, physical conditions, and-crucially-success in leaving offspring, not merely direct conflict.

The process is cumulative rather than directed. Individual differences already occur in wild populations; inheritance allows some of them to persist; selection preserves them when circumstances make them advantageous; and this operates slowly and continuously whenever opportunities arise. Over time, divergence lets descendants occupy different positions in nature. Less-favored forms become rare and may eventually disappear, so extinction is part of the same branching process rather than an unrelated anomaly.

The domesticated pigeon is Darwin's concrete demonstration. Breeds differ so extensively in beaks, skulls, feathers, skeletons, behavior, and voice that they might be mistaken for separate species, yet they descended from the rock-pigeon. Artificial selection makes the accumulation visible: nature supplies successive variations, while human selection adds them in particular directions. Darwin also notes that selection can be unconscious; repeated preservation of individuals judged preferable can alter a population without anyone intending to redesign the whole lineage.

For a software developer working through AI-related professional change, this offers a useful-but limited-comparison. Variation can resemble experimentation, and

adoption or continued use can resemble a selection pressure. But biological evolution is not product development: natural selection has no roadmap, does not optimize toward a consciously chosen target, and operates through inherited differences and reproduction. "Adapt or die" is therefore too simple. Outcomes depend on the surrounding system, including competitors, dependencies, constraints, and indirect effects.

Darwin also anticipates the strongest objections. Missing transitional forms do not by themselves disprove gradual change because intermediate and parent forms may become extinct, rare, or unpreserved; the geological record is itself extremely incomplete. Complex organs such as the eye are compatible with selection if useful intermediate gradations existed, while the swim-bladder illustrates how an existing structure might acquire a different function through gradual modification.

The broader payoff is evidential: classification, morphology, embryology, rudimentary organs, geographic distribution, and fossil succession are presented as converging lines of support for common descent with modification. A useful next step is to evaluate any technology analogy against the same questions: What varies, what is inherited or retained, what creates pressure, what counts as success, and what disappears-and where does the biological mechanism no longer carry over?